



WHOLE SCHOOL STICKY KNOWLEDGE OVERVIEW - COMPUTING



EYFS

| Digital Literacy | Computer Science | Information Technology |
|------------------|------------------|------------------------|
| Coming soon | Coming soon | Coming soon |

Y1

| Digital Literacy | Computer Science | Information Technology |
|---|---|--|
| <p><u>1.1 Online Safety</u></p> <ul style="list-style-type: none"> -To log in and out safely. -To learn how to find saved work in the Online Work area. -To learn how to open, save and print. <p><u>1.9 Technology outside</u></p> <ul style="list-style-type: none"> -Be aware of technology outside school and give examples | <p><u>1.2 Grouping and sorting</u></p> <ul style="list-style-type: none"> - sort items using a range of criteria <p><u>1.4 Lego builders</u></p> <ul style="list-style-type: none"> - to follow and create simple instructions on the computer -Consider how the order of instructions affect the result <p><u>1.5 Maze explorers</u></p> <ul style="list-style-type: none"> -to understand how direction keys work - create and debug a set of instructions (algorithms) - change and extend an algorithm list <p><u>1.7 Coding</u></p> <ul style="list-style-type: none"> - use code to plan and make a computer program -understand an event and use to control an object - understand backgrounds and objects. | <p><u>1.2 Pictograms</u></p> <ul style="list-style-type: none"> -undersand that data can be represented in pictures -use a pictogram <p><u>1.6 Animated storybooks</u></p> <ul style="list-style-type: none"> -add animation to a story -add sound to a story -add backgrounds -copy and paste pages. <p><u>1.8 Spreadsheets</u></p> <ul style="list-style-type: none"> -enter data into cells -add clip art to cells -begin to use control tools: lock, move cell and count |

Y2

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|--|--|---|
| <u>2.2 Online Safety</u> -To know how to use a search tool. -share work safely within PM -To open and send simple emails - understand respectful online interactions - Identify how to keep personal data safe <u>2.5 Effective searching</u> - search the internet safely with precision | <u>2.1 Coding</u> -create computer program using an algorithm -understand the collision detection event. -design an algorithm that follows a timed sequence - Understand what different events do. - understand and debug simple programs. | <u>2.3 Spreadsheets</u> - to use control tools: lock, move cell and totalling and equals tools -can copy and paste <u>2.4 Questioning</u> -use yes/no questions to separate information - use a database to answer more complex search questions - to use a binary tree to answer questions. <u>2.6 Making music</u> -explore edit and combine sounds - record and upload sounds <u>2.8 Presenting ideas</u> - create a quiz |

Y3

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| <u>3.2 Online Safety</u> -Understanding how to create and keep a safe password -understand how the internet can be used to communicate (blogs) - Consider the reliability of website content - To learn about the meaning of age restrictions on digital media and devices (PEGI) <u>3.5 Email</u> - To open and respond using an address book -use email safely including in a simulated scenario -add an attachment | <u>3.1 Coding</u> Understand flow charts and how they are used in computer programming. -understand and use different types of timers. - understand how to use the repeat command. -understand the importance of nesting. | <u>3.3 Spreadsheets</u> - use advanced mode and cell references -collect data and produce graphs <u>3.4 Touch typing</u> -use the home, top and bottom row keys <u>3.6 Branching databases</u> - use yes or no questions to sort objects -create a branching database with support <u>3.7 Simulation</u> - explore and evaluate a simulation <u>3.8 Graphing</u> - enter data into a graph and answer questions <u>3.9 Presenting with PPT</u> -add slides, media, shapes and lines - to format text |

Y4

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| <u>4.2 Online Safety</u> -Know how to protect yourself from online identity theft -Understand that digital footprints can led to identity theft - Understand the term 'plagiarism' and its consequences. -To understand the importance of balancing screen time with other parts of their life. -To identify respectful behaviour when working collaboratively online. <u>4.7 Effective searching</u> -locate information on the search results page. - Search effectively to find out information -assess reliability of information source. | <u>4.1 Coding</u> -understand how an IF/ELSE statement works. -understand the 'repeat until' command. - use a number variable. <u>4.5 Logo</u> -understand the language and structure of Logo. -input simple instructions - use the repeat function in Logo. <u>4.8 Hardware investigators</u> -recall the different parts that make up a computer | <u>4.3 Spreadsheets</u> -to format cells as currency, percentage, fractions and decimals (to different places) -to add formula to a cell for calculations - use a spreadsheet to model a real-life situation <u>4.6 Animation</u> - add backgrounds and sounds to animations - add 'stop motion' - to share animation on a display board/blogging. <u>4.9 Making Music</u> - to electronically compose a piece of music |

Y5

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| <u>5.2 Online Safety</u> -understanding the impact of sharing digital content - review sources of support when using technology and children's responsibility to one another in their online behaviour - Be aware of appropriate and inappropriate text, photos and videos and the impact of sharing these online (including altering digital images) -understand the importance of referencing sources. | <u>5.1 Coding</u> - understand and program simulation - begin to understand decomposition and abstraction. - understand what functions are in code -understand different variable types and their uses. - begin to use concatenation - be able to create a string. <u>5.5 Game creator</u> -to design, create and evaluate a game. | <u>5.4 Databases</u> - learn how to search for information on a database - create a database with support <u>5.6 Modelling</u> -explore the effect of moving points when designing <u>5.8 Google Docs</u> - to add and edit images - know how to use word wrap with images and text - use the sharing capabilities in Google Docs -use tables to present information - use templates within Google Docs. |

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| <u>6.2 Online Safety</u> -identify benefits and risks of mobile devices broadcasting their location - identify secure sites by looking for privacy seals of approval -apply the understanding of the importance on balancing screen time with other parts of their lives. - routinely apply the principles of the smart rules. | <u>6.1 Coding</u> -plan and use selection and variables - understand how the launch command works - understand how functions are created and called. -use flowcharts to create and debug code -understand how devices can be controlled within a simulation <u>6.6 Networks</u> - learn about what the internet consists of -find out what an LAN and WAN is <u>6.8 Binary</u> - recognise that digital systems represent all types of data using number codes that are patterns of 1s and 0s (called binary digits) | <u>6.3 Spreadsheets</u> - use a spreadsheet for real life purposes <u>6.4 Blogging</u> -plan the theme and content for a blog -understand how to write a blog on a blog post <u>6.7 Quizzing</u> - create a quiz for an audience <u>6.9 Spreadsheets with google sheets</u> - use formulae for percentages, averages, max/min - use a spreadsheet to model a situation - create a variety of graphs and sheets |